



# Academic & Career **PATHWAYS**

## **Associate of Applied Science (A.A.S)**

### **Graphic Design–Part-Time Advising Guide**

This program leads to the Associate of Applied Science degree and prepares students for jobs as graphic designers or transfer to four-year degree programs. The curriculum supports a variety of visual communication topics like typography, color theory, printmaking, package design, branding, layout design, and web design, so that students can build competency in a range of design techniques.

Students must successfully complete *GDES 110-Digital Design Applications* and *GDES 115 – Introduction to Graphic Arts* to enter the Graphic Design program and to enroll in any subsequent GDES courses.

**\*\*NOTE:** Several GDES courses are offered on the Penn Valley Campus only.

	Course	Degree Requirements Met	Credits	Action Steps
<b>Semester 1</b>				
<input type="checkbox"/>	ART 103_ Design Foundations	Program Requirement	3	▪ Meet with Student Success Advisor to build degree plan
<input type="checkbox"/>	GDES 110_ Digital Design Applications I	Program Requirement	3	
<input type="checkbox"/>	ENGL 101_ Composition & Reading I	General Education Requirement	3	
<b>Total Semester Credits</b>			9	
<b>▪ Semester 2</b>				
<input type="checkbox"/>	ART 110_ Drawing I	General Education Requirement	3	▪ Meet with Student Success Advisor
<input type="checkbox"/>	GDES 115_ Introduction to Graphic Arts	Program Requirement	3	
<input type="checkbox"/>	COMM 100_ Fundamentals of Speech, COMM 102_ Fundamentals of Human Communication, COMM 112_ Introduction to Mass Communication, or COMM 223_ Interpersonal Communication	General Education Requirement	3	
<b>Total Semester Credits</b>			9	
<b>▪ Semester 3</b>				
<input type="checkbox"/>	GDES 150_ Digital Design Applications II	Program Requirement	3	▪ Meet with Student Success Advisor
<input type="checkbox"/>	ART 123_ Color Theory	Program Requirement	3	
<input type="checkbox"/>	GDES 160_ Graphic Design I	Program Requirement	3	
<b>Total Semester Credits</b>			9	
<b>▪ Semester 4</b>				
<input type="checkbox"/>	ART 157_ History of Graphic Design	General Education Requirement	3	▪ Meet with Student Success Advisor
<input type="checkbox"/>	GDES 210_ Graphic Design II	Program Requirement	3	
<input type="checkbox"/>	ANTH 110_ Cultural Anthropology, PHYS 140_, or SOCI 160_ Sociology	General Education Requirement	3	



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<b>Total Semester Credits</b>			9	
<b>Semester 5</b>				
<input type="checkbox"/>	ART 247_ Digital Imaging or GDES 280_ Advanced Color Correction	Program Requirement	3	<ul style="list-style-type: none"> <li>Meet with Student Success Advisor</li> <li>Research/contact <a href="#">transfer institutions</a></li> </ul>
<input type="checkbox"/>	GDES 245_ Web Design I	Program Requirement	3	
<input type="checkbox"/>	GDES 280_, GDES 290, ART 111, ART 139, ART 170, ART 220, ART 247, ART 270, or ART 280			
<b>Total Semester Credits</b>			9	
<b>Semester 6</b>				
<input type="checkbox"/>	GDES 250_ Graphic Design III	Program Requirement	3	<ul style="list-style-type: none"> <li>Meet with Student Success Advisor</li> <li>Apply for admission at transfer institution</li> <li>Apply for scholarships at transfer institution</li> </ul>
<input type="checkbox"/>	ART 250_ Printmaking or ART 254_ Screen Printing I	Program Requirement	3	
<input type="checkbox"/>	GDES 220_ Graphic Design File Preparation	Program Requirement	3	
<b>Total Semester Credits</b>			9	
<b>Semester 7</b>				
<input type="checkbox"/>	GDES 255_ Web Design II	Program Requirement	3	<ul style="list-style-type: none"> <li>Meet with Student Success Advisor</li> <li>Apply for Graduation</li> <li>Apply for jobs</li> <li>Complete <a href="#">Civics Exam</a> with 70% or higher</li> </ul>
<input type="checkbox"/>	GDES 264_ Graphic Design Portfolio and Practice	Program Requirement	3	
<input type="checkbox"/>	HIST 120_ United States History to 1865, HIST 121_ United States History since 1865, or POLS 136_ Introduction to U.S. National Politics	General Education Requirement/Civic	3	
<b>Total Semester Credits</b>			9	
<b>Credits Required</b>			63*	
<i>*The A.A.S. in <a href="#">Graphic Design</a> requires a minimum of 63 total credits to graduate. When selecting a course from multiple options, please consider the number of credits for each course to ensure meeting the minimum requirements for graduation.</i>				

This Pathway Map is an advising tool designed for full-time/part-time students and identifies the course recommendations for timely degree completion. All pathway maps can be modified to fit the individual needs of students. All students are encouraged to meet with their academic advisor to develop an individualized completion plan that best meets their goals, interests, and objectives. Degree requirements and prerequisite information can be found here: [Graphic Design](#)

Please note:

- Courses may require a prerequisite or appropriate placement, see the [Academic Catalog](#) for additional information.
- Natural Science courses must be chosen from two different disciplines including at least one course with a lab.
- Only 3 credits for performance classes can be used for Humanities & Fine Arts.